

Grimes Parks and Recreation

Co-Ed Slow Pitch Softball League Rules

Games:

- Games start on time to keep on schedule and last one hour.
- 7-inning games, or 15 run-rule after 5 innings, or 10 run-rule after 6 innings.
- 6-run rule per inning
- Game Ball is a 12" regulation sized ball.

Exceptions to the rule:

If the inning is going into the 6th inning or less with less than 5 minutes remaining in the hour and the home team is winning, then the game will be over.

If the inning is going into the 6th inning or less with less than 5 minutes remaining in the hour and visiting team is winning, then the home team will get one last at bat.

Players:

- Must be 18 years and older.
- No player can play for two teams in the league.

Umpiring: On your own. Foul balls will be replayed if necessary.

Batting:

- The line-up for batting must alternate male/female. If there are more of one gender than the other, then once the team reaches down in the order where one gender will be batting in a row, the other gender will bat again so the batting order will always be male/female. This means that whatever gender is shorthanded, they will bat more.
- You may choose to bat everyone even though you have ten players in the field. The players not fielding though must bat after the batters that are playing in the field.
- Use only softball bats. No baseball bats allowed.
- Batters start with a 1 ball, 1 strike count.
- Batter has 1 courtesy foul with 2 strikes. Players can foul the 2nd strike off once but the next foul ball will be an out.
- If a male is walked on 3 balls in a row without a strike, the next female up to bat also receives a free walk. Eliminates intentional walks.
- Three home runs will be the maximum number of home runs hit per game. After three, balls hit over the fence will be an out.
- A foul ball hit over the batter's head can be caught for an out. A foul ball caught by the catcher not above the batter's head is not an out unless it is the 3rd strike.
- Batter cannot touch his/her foot on home plate or the strike plate while swinging the bat.

- No bunting or half swings. Batter cannot reach base by a hit pitch.

Pitching:

- Pitcher must throw ball underhand and the ball's arch must be between 6' - 12' in the air. Anything below or above this height will be an illegal pitch and be counted as a ball.
- If an illegal pitch is called, the batter can hit the ball at their own risk. Otherwise, it's a ball if the batter doesn't swing and miss.
- A pitch landing on the strike plate or the home plate is a strike.
- One foot must be on the pitching rubber while pitching. Pitchers may put spin on ball.

Fielding:

- 10 players can play the field using a rover or having four outfielders. At least 8 players must be in the field.
- At least four females must be in the field each inning. Positioning does not matter.
(2 females for 8 players, 3 females for 9 players, 4 females for 10 players)

Runners:

- If a batter reaches base and needs a pinch runner to run for him/her, the last batter to make an out will be the pinch runner or the last batter in the inning.
- Players cannot leave the base until the ball is contacted. One foot must be on the base until contact. If the player leaves too early, they will be out.

Game Score:

- Each team is responsible for keeping track of their own runs and filling out the scorebook each inning on what each batter does. Communicate with the other team to confirm the score.

Tournament:

- A tournament will be scheduled later depending on the team's interest.
- Players must have at least played in two games prior to the tournament and be on the turned in roster.

Miscellaneous:

- No metal spikes, first aid kit will be available.
- Equipment will be at the diamond 15 minutes before the first game.